Fitting Generalized Additive Models: A Comparison of Methods

Harald Binder & Gerhard Tutz

Universität Freiburg i. Br.

Nr. 93 November 2006

Zentrum für Datenanalyse und Modellbildung
Universität Freiburg
Eckerstraße 1
D–79104 Freiburg im Breisgau

und

Institut für Statistik ${\it Ludwig-Maximilians-Universit\"{a}t\ M\"{u}nchen}$ ${\it Akademiestraße\ 1}$ ${\it D-80799\ M\"{u}nchen}$

binderh@fdm.uni-freiburg.de tutz@stat.uni-muenchen.de

Abstract

There are several procedures for fitting generalized additive models, i.e. multivariate regression models for an exponential family response where the influence of each single covariates is assumed to have unknown, potentially non-linear shape. Simulated data is used to compare a smoothing parameter optimization approach for selection of smoothness and covariate, a stepwise approach, a mixed model approach, and a procedure based on boosting techniques. In particular it is investigated how the performance of procedures is linked to amount of information, type of response, total number of covariates, number of influential covariates, correlation between covariates, and extent of non-linearity. Measures for comparison are prediction performance, identification of influential covariates, and smoothness of fitted functions. One result is that the mixed model approach returns sparse fits with frequently oversmoothed functions, while the functions are less smooth for the boosting approach and variable selection follows a less strict (implicit) criterion. The other approaches are in between with respect to these measures. The boosting procedure is seen to perform very well when little information is available and/or when a large number of covariates is to be investigated. It is somewhat surprising that in scenarios with low information the fitting of a linear model, even with stepwise variable selection, has not much advantage over the fitting of an additive model when the true underlying structure is linear. In cases with more information the prediction performance of all procedures is very similar. So, in difficult data situations the boosting approach can be recommended, in others the procedures can be chosen conditional on the aim of the analysis.

Keywords: Generalized additive models, selection of smoothness, variable selection, boosting, mixed model approach

1 Introduction

Generalized additive models, as introduced by Hastie and Tibshirani (1986), present a flexible extension of generalized linear models (e.g. McCullagh and Nelder, 1989), allowing for arbitrary functions for modelling the influence of each covariate on an exponential family response in a multivariate regression setting. Various techniques can be employed for actually fitting such models, some of them documented in two recent monographs (Ruppert et al., 2003; Wood, 2006), and there is ongoing research on new ones. While most of the available approaches have been developed with a specific application in mind, there is quite some overlap of application settings where several procedures may be feasible. There are relatively few studies that compare different methods available. Usually comparisons are done when a new procedure is introduced and results are limited to only few procedures (e.g. Wood, 2004). Also, often the focus is on univariate fitting of splines (e.g. Lindstrom, 1999; Wand, 2000; Ruppert, 2002; Lee, 2003), i.e. the model selection problem arising in multivariate settings is not dealt with. A precursor to the present study is contained in Tutz and Binder (2006), where only a limited amount of simulation scenarios for comparison with other methods is considered.

The focus of the present paper is on comparison of procedures for fitting generalized additive models. We therefore use an extended set of examples with simulated data and additional procedures for comparison. It cannot be expected that there is a "best procedure". The advantage of one approach over the other will depend on the underlying structure and the sampling scheme. We will explore several structures and sampling schemes and compare the performance of the various procedures. In the following we shortly sketch the, naturally subjective and limited, characteristics of the underlying structure that can be expected to have an effect on the performance of fitting procedures.

Amount of information. One feature that will have an effect on the performance is the amount of structure underlying the data. This can be quantified by the signal-to-noise ratio (definition given in Section 3). Generalized additive models are frequently used for the exploratory analysis of data. In contrast, in an experimental setting one often has some knowledge about the functional form of the response. Since in exploratory analyses it is often not even clear whether the predictors contain any information at all, we will focus on rather small signal-to-noise ratios.

Type of response. When a binary (or Poisson) response is used instead of a continuous response with Gaussian error this can be seen as a coarsening of the response, i.e. the signal-to-noise ratio decreases. Especially for binary response settings the question is whether the relative performance of the various approaches for fitting generalized additive models changes just in the way as if the signal-to-noise ratio would have been decreased. If this is not the case the type of response has to be considered as a distinct factor.

Number of non-influential covariates. If subject matter knowledge about the potential influence of covariates is available, it is advisable to include only those covariates that are truly influential. Nevertheless, sometimes there is a large number of covariates and not enough subject matter knowledge to decide on a small set of covariates to be used. Even for classical linear models procedures run into problems in the high dimensional case, and therefore regularization techniques have to be used (e.g. Hoerl and Kennard, 1970; Tibshirani, 1996). For generalized additive models high dimensional settings are even more difficult to handle, because for each covariate a function has to be estimated instead of just one slope parameter. As each approach for fitting generalized additive models has specific technique(s) for regularization of complexity, it will be instructive to compare the decrease of performance when adding more and more not-influential covariates (i.e. not changing the underlying structure and signal-to-noise ratio).

Number of influential predictors/distribution of information. Given the same signal-tonoise ratio, information can be contained in few variables (constituting a sparse problem)
or distributed over a large number of covariates (dense problem). It has been recognized
that in the latter case usually no procedure can do really well and therefore one should
"bet on sparsity" (see e.g. Friedman et al., 2004). Nevertheless we will evaluate how the
performance of the various approaches changes when information is distributed over a
larger number of covariates.

Correlation between covariates. When covariates are correlated this is expected to render fitting of the model more difficult (the signal-to-noise ratio kept at a fixed level). Beyond evaluating to what extent prediction performance of the various approaches is affected, we will investigate whether identification of influential covariates is affected differentially by correlation between covariates.

Amount of non-linearity in the data. It is also worthwhile to explore the performance of procedures when the structure underlying the data is simple. As noted for example recently by Hand (2006), seemingly simple methods still offer surprisingly good performance in applications with real data when compared to newer methods. Therefore a procedure offering more complexity should offer means for automatic regulation of complexity, thus being able to fit a complex model only when necessary and a simple one when that is sufficient. It will be evaluated whether these mechanisms work even in the extreme case, where the underlying structure is linear. This is important, because it touches the question whether one can rely on fitting additive models, i.e., still expect results to be reliable, even if the underlying model is linear.

One issues that will not be dealt with in the present study is that of covariates with varying degrees of influence, because in preliminary studies we did not find a large effects when using such non-uniform covariate influence profiles, when adjusting the signal-to-noise ratio.

The results in this paper will be structured such that for each data property/issue listed above recommendations can be derived. Section 2 reviews the generalized additive model framework and the theoretical foundations of the procedures for fitting such models that will be used for comparison. Section 3 presents the design of the simulation study, i.e. the types of example data used, the specific details and implementations of the procedures, and the measures used for comparison. The results are discussed in Section 4, with a focus on the issues highlighted above. Finally, in Section 5 we summarize the results and give general recommendations as to which procedure can or should be used for what kind of objective.

2 Procedures for fitting generalized additive models

In this section we shortly sketch the procedures to be used for comparison in this paper. It should be noted that one has to distinguish, between how a model is fitted, and how the tuning parameters of a model are selected. Different approaches have different typical procedures for the latter. The simulation study presented in the following is performed in the statistical environment R (R Development Core Team, 2006), version 2.3.1, where implementations for the approaches for fitting generalized additive models are available as packages.

Generalized additive models (GAMs) assume that data $(y_i, x_i), i = 1, ..., n$, with covariate vectors $x_i^T = (x_{i1}, ..., x_{ip})$ follow the model

$$\mu_i = h(\eta_i), \quad \eta_i = f_{(1)}(x_{i1}) + \dots + f_{(p)}(x_{ip}),$$

where $\mu_i = E(y_i|x_i)$, h is a specified response function, and $f_{(j)}$, j = 1, ..., p, are unspecified functions of covariates. As in generalized linear models (GLMs) (McCullagh and Nelder, 1989) it is assumed that y|x follows a simple exponential family, including

among others normally distributed, binary, or Poisson distributed responses.

2.1 Backfitting and stepwise selection of degrees of freedom

The most traditional algorithm for fitting additive models is the backfitting algorithm (Friedman and Stuetzle, 1981) which has been propagated for additive models in Hastie and Tibshirani (1990). The algorithm is based on univariate scatterplot smoothers which are applied iteratively. The backfitting algorithm cycles through the individual terms in the additive model and update each using an unidimensional smoother.

Thus if $\hat{f}_{j}^{(0)}(.), j = 1, ..., p$, are estimates, updates for additive models are computed by

$$\hat{f}_j^{(1)} = \int S_j(y - \sum_{s < j} f_s^{(1)} - \sum_{s > j} f_s^{(0)})$$

where S_j is a smoother matrix, $y^T = (y_1, \ldots, y_n)$ and $f_s^{(j)} = (f_{(s)}(x_{1s}), \ldots, f_{(s)}(x_{ns}))^T$ denotes the vector of evaluations. The second term on the right hand side represents partial residuals that are smoothed in order to obtain an update for the left out component f_j . The algorithm is also known as Gauss-Seidel algorithm.

For generalized additive models the local scoring algorithm is used. In the algorithm for each Fisher scoring step there is an inner loop that fits the additive structure of the linear predictor in the form of an weighted backfitting algorithm. For details, see Hastie and Tibshirani (1990).

The procedure that is used in the simulation study is called bfGAM, for traditional backfitting combined with a stepwise procedure for selecting the degrees of freedom for each component (package gam, version 0.97). The program uses cubic smoothing splines as smoother and selects the smoothing parameters by stepwise selection of the degrees of freedom for each component (procedure step.gam). The possible levels of degrees of freedom we use are 0, 1, 4, 6, or 12, where 0 means exclusion of the covariate and

1 inclusion with linear influence. The procedure starts with a model where all terms enter linearly and in a stepwise manner seeks improvement of AIC by upgrading or downgrading the degrees of freedom for one component by one level (see Chambers and Hastie, 1992).

2.2 Simultaneous estimation and optimization in smoothing parameter space

Regression splines offer a way to approximate the underlying functions $f_{(j)}(.)$ by using an expansion in basis functions. One uses the approximation

$$f_{(j)}(x_i) = \sum_{s=1}^{m} \beta_s^{(j)} \phi_s(x_{is})$$

where $\phi_s(.)$ are known basic functions. A frequently used set of basis functions are cubic regression splines which assume that for a given sequences of knots $\tau_1 < \cdots < \tau_m$ (from the domain of the covariate under investigation) the function may be represented by a cubic polynomial within each interval $[\tau_s, \tau_{s+1}]$ and has first and second derivation at the knots. Marx and Eilers (1998) proposed to use a large number of evenly spaced knots and the B-spline basis in order to obtain a flexible fit and to use a penalized log-likelihood criterion in order to obtain stable estimates. Then one maximizes the penalized likelihood

$$l_p = l + \lambda \sum_{i} (\beta_{i+1} - \beta_i)^2 \tag{1}$$

where l denotes the used likelihood and λ is a tuning parameter which steers the difference penalty.

Wood (2004) extensively discusses the implementation of such an approach for penalized estimation of the functions together with a technique for selection of the smoothing parameters (see also Wood, 2000, 2006). The procedure is referred to as wGAM (for

woodGAM). It performs simultaneous estimation of all components with optimization in smoothing parameter space (gam in package mgcv, version 1.3-17). The packages offers several choices for the basis functions and we use a cubic regression spline basis (with default number and spacing of the knots). As wGAM can no longer be used when the number of covariates gets too large, in parallel we also use wGAMstep, a stepwise procedure, which, similar to bfGAM, evaluates the levels "exclusion", "linear", and "smooth" for each component.

2.3 Mixed model approach

It has been pointed out already by Speed (1991) that fitting of a smoothing spline can be formulated as the estimation of a random effects model, but only recently this has been popularized (see e.g. Wang, 1998; Ruppert et al., 2003) and implementations have been made readily available (Wood, 2004). Let the additive model be represented in the matrix form

$$\eta = \Phi_{i1}\beta_1 + \ldots + \Phi_{im}\beta_p \tag{2}$$

where $\eta^T = (\eta_1, \dots, \eta_n)$ and Φ_{is} denotes matrices composed from the basis functions. By assuming that the parameters β_1, \dots, β_p are random effects with a block-diagonal covariance matrix, one may estimate the parameters by using best linear unbiased prediction (BLUP) as used in mixed models. Smoothing parameters are obtained by maximum likelihood or restricted maximum likelihood within the mixed models framework. For details see (Ruppert et al., 2003; Wood, 2004).

The mixed model approach is denoted as *GAMM* (gamm in package mgcv).

2.4 Boosting approach

Boosting originates in the machine learning community where it has been proposed as a technique to improve classification procedures by combining estimates with reweighted observations. Since it has been shown that reweighting corresponds to minimizing iteratively a loss function (Breiman, 1999; Friedman, 2001) boosting has been extended to regression problems in a L_2 -estimation framework by Bühlmann and Yu (2003). The extension to generalized additive models where estimates are obtained by likelihood based boosting is outlined in Tutz and Binder (2006). Likelihood based boosting is an iterative procedure in which estimates are obtained by applying a "weak learner" successively on residuals of components of the additive structure. By iterative fitting of the residual and selection of components the procedure adapts automatically to the possibly varying smoothness of components. Estimation in one boosting step is based on (1) with λ being chosen very large, in order to obtain a weak learner. The number of boosting steps is determined by a stopping criterion, e.g. cross-validation or an information criterion.

We denote the procedure by GAMBoost (Tutz and Binder, 2006), which is a boosting procedure with the number of boosting steps selected by AIC_C (Hurvich et al., 1998) in the Gaussian response examples and by AIC otherwise (package GAMBoost, version 0.9-3). To verify that the latter criterion works reasonably, we also run cvGAMBoost, which is based on 10-fold cross-validation. There is also a variant of GAMBoost, spGAMBoost, that fits more sparse models by choosing each boosting step based on AIC_C/AIC instead of deviance.

Since the smoothness penalty λ is not as important as the number of boosting steps (Tutz and Binder, 2006), it is determined by a coarse line search such that the corresponding number of boosting steps (selected by AIC_C/AIC or cross-validation) is in the range [50, 200] (procedure optimGAMBoostPenalty).

3 Design of the simulation study

3.1 Simulated data

For each example in the simulation study there are 20 repetitions where n=100 observations with p = 6, 10, 20, or 50 normally distributed covariates (N(0, 1), truncated)to range [-2,2]) are generated. The correlation between covariates with index i and j is given by $\rho_b^{|i-j|}$, with $\rho_b=0$, i.e. no correlation, or $\rho_b=0.7$. Either the first 3 or the first 6 of the covariates are informative. The covariate influence functions $f_{(j)}(.)$ for these are centered and scaled such that mean of single covariate effects $\eta_{ij} = f_{(j)}(x_{ij})$ generated for $x_{ij} \in [-2,2]$ is 0 and the standard deviation is 1 (determined empirically for a large sample). We consider two types of structures, the semiparametric structure for which in each simulation the function for each informative covariate is randomly sampled to be a centered and standardized version of one of the functions $f_{linear}(x) = x$, $f_{sinus}(x) = \sin(\pi(2 \cdot (x+2)/4 - 1))$, $f_{quadratic}(x) = (2 \cdot (x+2)/4 - 1)^2$, or $f_{invlogit}(x) = 1/(1 + \exp(-10 \cdot (2 \cdot (x+2)/4 - 1)))$. The second type is parametric where examples with just linear functions are considered. The effect of all informative covariates is then added up and scaled by a constant c_e to arrive at a n-vector of predictors $\eta = (\eta_1, \dots, \eta_n)'$. Most examples will feature a continuous response with Gaussian error and true mean vector $\mu = \eta$, but also examples with binary and Poisson response will be given and for these the element of $\mu = (\mu_1, \dots, \mu_n)'$ are obtained by $\mu_i = \exp(\eta_i)/(1+\exp(\eta_i))$ or $\mu_i = \exp(\eta_i)$ respectively. The elements of the response vector $y = (y_1, \ldots, y_n)'$ are drawn from normal $N(\mu_i, 1)$, binomial $B(\mu_i, 1)$ or Poisson distributions $Poisson(\mu_i)$. For most examples the value of c_e is chosen such that for few covariates (say 6, with 3 being informative) all procedures for fitting generalized additive models can improve over the fit of a generalized linear model. For a reference example, with 6 covariates of which 3 are informative, we choose $c_e = 0.5$ for the continuous and the Poisson response case and $c_e = 1.5$ for the binary response case. When examples with more informative covariates or correlated covariates are used, the value of c_e has been decreased to maintain a similar level of information. The latter is quantified by the (generalized) signal-to-noise ratio, which is estimated for each example on new test data of size $n_{new} = 1000$ by

singal-to-noise ratio =
$$\frac{\sum_{i} (\mu_i - \bar{\mu})^2}{\sum_{i} (\mu_i - y_i)^2}$$
 (3)

with $\bar{\mu} = 1/n_{new} \sum_{i} \mu_{i}$.

3.2 Procedures

As already outlined in Section 2 we use the procedures

- 1. bfGAM: traditional backfitting combined with a stepwise procedure for selecting the degrees of freedom for each component (package gam, version 0.97).
- 2. wGAM: simultaneous estimation of all components with optimization in smoothing parameter space (gam in package mgcv, version 1.3-17) and wGAMstep, a stepwise procedure, based on wGAM.
- 3. GAMM: mixed model approach (gamm in package mgcv).
- 4. GAMBoost: GAMBoost with the number of boosting steps selected by AIC_C (Hurvich et al., 1998) in the Gaussian response examples and by AIC otherwise (package GAMBoost, version 0.9-3), cvGAMBoost, which is based on 10-fold cross-validation and spGAMBoost, which fits more sparse models by choosing each boosting step based on AIC_C/AIC instead of using the deviance.

The following procedures are used as a performance reference:

• base: generalized linear model using only an intercept term, to check whether

the performance of procedures can get worse than a model that uses no covariate information.

• GLM: full generalized linear model including all covariates, to check whether more flexible procedures might perform worse than this conservative procedure, when the true structure is linear. Because all other procedures perform some sort of variable selection, we also use GLMse, that is GLM combined with stepwise variable selection based on AIC (stepAIC from package MASS, version 7.2-27.1). This also provides a performance reference for the identification of informative covariates.

For GLMse, bfGAM, wGAM, and wGAMstep the degrees of freedom, used for the model selection criteria, are given more weight by multiplying them by 1.4~(wGAMr) is a variant of wGAM without this modification). In an earlier simulation study this consistently increased performance (but not for GAMBoost procedures). Some reasoning for this is given by Kim and Gu (2004). For the procedures used in the present study one explanation might be, that they have to search for optimal smoothness parameters in a high-dimensional space (the dimension being the number of smoothing parameters to be chosen, typically equal to the number of covariates, p), guided by a model selection criterion. When close-to-minimum values of the criterion stretch over a large area in this space and the criterion is subject to random variation, there is a danger of moving accidentally towards an amount of smoothing that is too small. Increasing the weight of the degrees of freedom in the criterion reduces this potential danger¹. In contrast, for GAMBoost procedures there is only a single parameter, the number of boosting steps (ignoring the penalty parameter). Therefore finding the minimum is not so problematic and increasing the weight of the degrees of freedom does not result in an improvement.

While for bfGAM (by default) smoothing splines are used, the other procedures employ regression splines with penalized estimation and therefore there is some flexibility in

¹This reasoning is based on personal communication with Simon Wood

specifying the penalty structure. For all GAMBoost procedures and their B-spline basis we use a first order difference penalty of the form (1). For wGAM and wGAMr we use the "shrinkage basis" provided by the package, that leads to a constant function (instead of a linear function) when the penalty goes towards infinity. Therefore these procedures allow for complete exclusion of covariates from the final model instead of having to feature at least a linear term for each covariate. For wGAMstep no shrinkage basis is used, because covariates can be excluded in the stepwise course of the procedure.

3.3 Measures for comparison

We will use several measures to evaluate the performance. Prediction performance is evaluated by the mean predictive deviance (minus two times the log-likelihood) on new data of size $n_{new} = 1000$. This is a natural generalization of mean squared error to binary and Poisson responses. For a side by side comparison of prediction performance for various response types (e.g. to be able to judge whether a change in response type is similar to a change in signal-to-noise ratio) we consider the relative (predictive) squared error

$$RSE = \frac{\sum_{i} (y_i - \hat{\mu}_i)^2}{\sum_{i} (y_i - \mu_i)^2},$$
(4)

calculated on the new data. It will be equal to one when the true model is recovered and larger otherwise.

While good prediction performance on new data is an important property, one usually hopes that the fitted functions allow some insight into the effect of covariates. Thus correct identification of informative covariates is therefore important. As a measure for this we use the hit rate (i.e. the proportion of influential covariates identified) and the false alarm rate (i.e. the proportion of non-influential covariate wrongly deemed influential). In addition to the identification of influential covariates also the shape of the

fitted functions should be useful. While good approximation of the true functions may already be indicated by good prediction performance, the "wiggliness" of fitted functions strongly affects visual appearance and interpretation. One wants neither a function that is too smooth, not revealing local structure, nor an estimate that is too wiggly, with local features that reflect just noise. The former might be more severe because information gets lost, while the overinterpretation of noise features in the latter case can be avoided by additionally considering confidence bands. A measure that was initially employed to control the fitting of smooth functions is integrated squared curvature

$$\int (\hat{f}_j''(x))^2 dx \tag{5}$$

(see e.g. Green and Silverman, 1994). We will use the integrated squared curvature of the single fitted functions evaluated over the interval [-2, 2] as a measure to judge their visual quality over a large number of fits.

4 Results

4.1 General results

The mean predictive deviances for most of the procedures and for most of the examples with Gaussian, binary and Poisson response variable that will be presented in the following are given in Tables 1 - 3. Note that the best procedures for each scenario are printed in boldface. This highlighting is not based on the numbers given in the tables, but for each procedure and each data set it is evaluated whether it is one of the two best procedures on that data set, given the fit was successful. That way procedures that work only for specific data sets and then deliver good performance can be distinguished from procedures that work also in difficult data constellations.

The mean hit rates/false alarm rates are given in Tables 4 - 6. The mean relative fitted integrated squared curvatures, i.e. fitted integrated squared curvatures divided by true integrated squared curvatures, are given in Tables 7 - 9.

Rather than discussing the tables in general we first discuss a reference example and then evaluate the dependence on the underlying structure as outlined in the introduction. As a reference example we use a rather simple estimation problem with only few covariates and a signal-to-noise ratio of medium size ($c_e = 0.5$). The response is continuous with Gaussian error, the shape of covariate influence is potentially non-linear for 3 covariates and there is no influence for the remaining 3 covariates. So there are 6 covariates in total, which are uncorrelated and observed together with the response for n = 100 observations. The mean estimated signal-to-noise ratio is 0.645, which corresponds to a mean R^2 of 0.391 for the true model. This is what might be expected for non-experimental, observational studies. For this example we did not expect problems when fitting a generalized additive model with any of the procedures. Nevertheless for 2 out of the 20 repetitions no fit could be obtained for GAMM due to numerical problems.

Figure 1 shows boxplots for the predictive deviance for all procedures. The procedures that fit a generalized linear model, GLM and GLMse, despite being not adequate for the underlying structure, are seen to improve over the baseline model (base) which does not use covariate information. Nevertheless all procedures that fit a generalized additive model can improve over the linear models. This indicates that there is enough information in the data for the procedures to benefit from fitting non-linear functions. In this rather simple example they all have similar prediction performance, with GAMBoost procedures showing a slight advantage in terms of mean performance and variability, and GAMM being close to the latter. The performance of the variant of wGAM that does not employ an increased weight for the degrees of freedom, wGAMr, is distinctly worse than that of wGAM. For the GAMBoost procedures there does not seem to be a large

Table 1: Mean predictive deviances for examples with Gaussian response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are base (1), GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), GAMBoost (7), and spGAMBoost (8). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses. The best two procedures (evaluated on the remaining repetitions) are printed in boldface.

c_e	p	\inf	$ ho_b$	stn	proce	dures						
					(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
linear	cova		influ	ence								
0.33	6	3	0	0.2	1.23	1.09	1.12	1.11	1.11	1.08 (2)	1.08	1.10
		6	0	0.4	1.47	1.15	1.16	1.16	1.16	1.13	1.14	1.17
	10	3	0	0.2	1.23	1.10	1.14	1.17	1.14	1.09 (5)	1.10	1.15
		6	0	0.4	1.45	1.16	1.20	1.23	1.20	1.14 (1)	1.16	1.21
0.5	6	3	0	0.5	1.53	1.08	1.11	1.13	1.11	1.09 (2)	1.11	1.13
			0.7	1.1	2.15	1.10	1.16	1.13	1.15	1.10 (2)	1.11	1.13
		6	0	1.0	2.06	1.09	1.13	1.16	1.13	1.13	1.17	1.19
	10	3	0	0.5	1.51	1.08	1.13	1.17	1.12	1.10 (2)	1.12	1.16
			0.7	1.1	2.17	1.11	1.16	1.16	1.17	1.10 (6)	1.11	1.15
		6	0	1.0	2.02	1.10	1.16	1.20	1.14	1.13 (1)	1.20	1.23
	20	3	0	0.5	1.51	1.14	-	-	1.26	-	1.13	1.19
	50	3	0	0.5	1.54	1.52	-	-	1.61	-	1.18	1.28
0.75	6	3	0	1.1	2.18	1.07	1.11	1.12	1.10	1.09 (1)	1.12	1.14
	10	3	0	1.1	2.15	1.08	1.12	1.17	1.12	1.10 (2)	1.14	1.17
non-l	inear		riate	influe	nce							
0.33	6	3	0	0.3	1.29	1.19	1.19	1.18	1.18	1.13(4)	1.11	1.12
		6	0	0.6	1.59	1.37	1.31	1.26	1.28	1.25(1)	1.20	1.23
	10	3	0	0.3	1.30	1.25	1.31	1.24	1.25	1.18 (4)	1.18	1.21
		6	0	0.6	1.59	1.42	1.42	1.36	1.34	1.27 (3)	1.25	1.31
0.5	6	3	0	0.6	1.65	1.31	1.16	1.18	1.15	1.15(2)	1.14	1.14
			0.7	1.0	2.00	1.38	1.13	1.12	1.11	1.12 (2)	1.13	1.13
		6	0	1.3	2.33	1.67	1.33	1.31	1.33	1.32	1.25	1.28
	10	3	0	0.6	1.67	1.44	1.30	1.26	1.26	1.25 (5)	1.23	1.25
			0.7	1.0	1.97	1.48	1.32	1.22	1.29	1.21(2)	1.19	1.19
		6	0	1.3	2.32	1.76	1.42	1.39	1.35	1.36(3)	1.33	1.35
	20	3	0	0.6	1.64	1.48	-	-	1.37	-	1.23	1.27
	50	3	0	0.6	1.61	1.87	-	-	1.87	-	1.26	1.37
0.75	6	3	0	1.4	2.46	1.67	1.16	1.16	1.16	1.16 (1)	1.20	1.17
	10	3	0	1.4	2.48	1.85	1.28	1.30	1.26	1.20 (4)	1.28	1.24

Table 2: Mean predictive deviances for examples with binary response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are base (1), GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses. The best two procedures (evaluated on the remaining repetitions) are printed in boldface.

C		inf	01	stn	proce	edures					
c_e	p	1111	$ ho_b$	5011	(1)		(3)	(4)	(5)	(6)	(7)
1.		• ,	• 0		. ,	(2)	(3)	(4)	(0)	(0)	(1)
				uence		1 10	1.01	1.05	1.00	1.00 (7)	1.00
1	6	3	0	0.4	1.40	1.16	1.21	1.25	1.28	1.20 (7)	1.20
		6	0	0.7	1.40	1.05	1.17	1.18	1.41	1.11	1.14
	10	3	0	0.4	1.40	1.14	1.21	1.53	2.41	1.14 (17)	1.16
		6	0	0.7	1.39	1.16	2.03	2.33(1)	8.29	1.03 (18)	1.12
1.5	6	3	0	0.7	1.40	0.98	1.00	1.77(1)	3.46	$0.97 \ (5)$	1.09
			0.7	1.4	1.40	0.75	0.87	0.85	1.76	0.83(13)	0.74
		6	0	1.2	1.40	0.82	1.44	2.25	3.22	$0.86 \ (1)$	1.07
	10	3	0	0.7	1.39	0.98	1.06	2.94	3.66	0.90(18)	0.98
			0.7	1.4	1.40	0.86	2.29	1.15	6.28	0.85(17)	0.75
		6	0	1.2	1.40	0.94	2.02(1)	3.35(1)	9.12	- (20)	0.90
	20	3	0	0.7	1.40	1.11	-	-	18.80	-	1.01
	50	3	0	0.7	1.39	27.50	-	-	23.48	-	1.09
2	6	3	0	1.1	1.39	0.81	0.92	1.48(1)	2.93	0.91 (9)	0.88
	10	3	0	1.1	1.39	0.85	1.74	1.88 (1)	5.67	0.80(18)	0.87
non-	-linea	ar cov	ariate	influ	ence						
1	6	3	0	0.5	1.37	1.26	1.29	2.78	1.36	1.21 (9)	1.25
		6	0	0.8	1.35	1.22	1.23	2.81	2.16	1.12 (2)	1.12
	10	3	0	0.5	1.37	1.31	1.44	3.42(1)	4.03	- (20)	1.16
		6	0	0.8	1.33	1.25	1.90	6.72(1)	6.16	- (20)	1.09
1.5	6	3	0	0.9	1.35	1.17	1.22	1.02(2)	1.77	1.03 (14)	0.99
			0.7	1.5	1.36	0.89	1.37	2.16	3.37	0.72 (12)	0.77
		6	0	1.4	1.35	1.10	1.13	4.66	4.76	1.06 (5)	0.99
	10	3	0	0.9	1.36	1.21	1.63	3.38(1)	6.26	- (20)	1.00
			0.7	1.5	1.37	1.01	2.37	2.64(1)	10.46	0.87(19)	0.81
		6	0	1.4	1.33	1.16	1.44(2)	7.03(2)	11.11	1.23(19)	0.91
	20	3	0	0.9	1.35	1.29	-	-	20.22	-	0.99
	50	3	0	0.9	1.39	26.08	_	_	25.68	_	1.05
2	6	3	0	1.3	1.35	1.09	1.05	1.62	4.36	0.89 (14)	0.83
	10	3	0	1.4	1.36	1.07	1.43	3.79	5.82	- (20)	0.83
										(- /	

Table 3: Mean predictive deviances for examples with Poisson response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are base (1), GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses. The best two procedures (evaluated on the remaining repetitions) are printed in boldface.

c_e	p	inf	$ ho_b$	stn	proce	dures					
					(1)	(2)	(3)	(4)	(5)	(6)	(7)
linear	r cova	ariate	influ	ence							
0.33	6	3	0	0.3	1.37	1.17	1.18	1.22	1.20	1.17 (1)	1.18
		6	0	0.7	1.65	1.18	1.21	1.26	1.20	1.17 (1)	1.22
	10	3	0	0.3	1.38	1.22	1.28	1.33	1.23	1.23 (8)	1.23
		6	0	0.7	1.67	1.24	1.28	1.29(1)	1.30	1.24 (9)	1.26
0.5	6	3	0	0.8	1.73	1.14	1.16	1.19	1.16	1.14 (3)	1.18
			0.7	2.5	2.81	1.10	1.17	1.16	1.16	1.14 (4)	1.17
		6	0	2.9	2.73	1.15	1.17	1.22	1.17	1.18	1.27
	10	3	0	0.8	1.76	1.15	1.23	1.23	1.16	1.19(8)	1.23
			0.7	2.4	2.83	1.16	1.21	1.22	1.20	1.13 (6)	1.17
		6	0	3.0	2.82	1.13	1.19	1.26	1.19	1.22(5)	1.33
	20	3	0	0.9	1.74	1.23	-	-	1.30	-	1.25
	50	3	0	0.8	1.78	1.56	-	-	1.48	-	1.3
0.75	6	3	0	3.2	3.02	1.10	1.13	1.16	1.13	1.12 (2)	1.24
	10	3	0	3.3	3.08	1.09	1.15	1.20	1.11	1.13(9)	1.26
non-l	inear	cova	riate	influe	nce						
0.33	6	3	0	0.4	1.42	1.36	1.27	1.26	1.30	1.24 (8)	1.23
		6	0	0.9	1.70	1.55	1.42	1.37	1.44	1.32 (2)	1.28
	10	3	0	0.3	1.45	1.37	1.36	1.33(1)	1.34	1.32(6)	1.27
		6	0	0.9	1.74	1.51	1.39	1.43	1.45	1.30 (12)	1.27
0.5	6	3	0	1.2	1.91	1.61	1.22	1.24	1.25	1.23 (4)	1.24
			0.7	2.0	2.50	1.51	1.26	1.21	1.23	1.20 (5)	1.20
		6	0	4.4	3.00	2.44	1.44	1.40	1.39	1.37	1.39
	10	3	0	1.1	1.90	1.56	1.28	1.29	1.31	1.26 (9)	1.27
			0.7	2.2	2.56	1.73	1.34	1.36	1.43	1.21 (8)	1.29
		6	0	4.2	3.20	2.29	1.53	1.58	1.68	1.50(6)	1.44
	20	3	0	1.2	1.86	1.80	-	-	1.44	-	1.30
	50	3	0	1.2	1.93	3.27	-	-	2.59	-	1.4
0.75	6	3	0	5.6	3.64	2.94	1.17	1.20	1.20	1.16 (4)	1.36
	10	3	0	5.3	3.60	2.63	1.30	1.30	1.35	1.36(11)	1.31

Table 4: Mean hit rates/false alarm rates for examples with Gaussian response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), GAMBoost (7), and spGAMBoost (8). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

c_e	p	\inf	ρ_b	stn	procedu	res					
					(2)	(3)	(4)	(5)	(6)	(7)	(8)
linear	r cova	riate	influe	ence							
0.33	6	3	0	0.2	87/10	88/15	72/3	85/8	63/2(2)	88/22	88/15
		6	0	0.4	82/-	86/-	72/-	82/-	61/-	88/-	84/-
	10	3	0	0.2	90/14	92/16	67/14	80/14	67/4(5)	95/24	93/24
		6	0	0.4	86/15	89/19	70/16	82/14	65/7(1)	88/25	86/25
0.5	6	3	0	0.5	98/12	98/17	95/5	95/10	91/4(2)	97/28	97/22
			0.7	1.1	82/5	83/13	90/12	72/12	70/0(2)	98/23	95/22
		6	0	1.0	99/-	99/-	95/-	98/-	92/-	99/-	99/-
	10	3	0	0.5	100/14	100/16	98/14	98/13	96/6(2)	100/24	100/24
			0.7	1.1	85/14	83/16	90/11	80/12	83/4 (6)	98/27	98/23
		6	0	1.0	100/16	100/19	99/15	98/14	94/5(1)	99/26	98/25
	20	3	0	0.5	100/15	-	-	98/19	-	98/19	100/19
	50	3	0	0.5	98/21	-	-	98/19	-	100/13	100/13
0.75	6	3	0	1.1	100/13	100/20	100/7	100/15	100/5 (1)	100/25	100/22
	10	3	0	1.1	100/13	100/15	100/11	100/11	100/5(2)	100/23	100/24
non-l	inear		riate i	nfluen	.ce						
0.33	6	3	0	0.3	65/15	78/20	67/17	73/18	58/10(4)	85/23	87/23
		6	0	0.6	57/-	77/-	66/-	72/-	67/-(1)	88/-	83/-
	10	3	0	0.3	53/14	75/18	67/15	68/13	58/4 (4)	77/21	70/14
		6	0	0.6	57/9	85/22	73/16	77/14	64/9(3)	92/24	86/21
0.5	6	3	0	0.6	77/12	98/15	97/12	97/13	96/7(2)	100/23	100/23
			0.7	1.0	58/3	97/8	90/3	87/5	83/2(2)	98/20	98/10
		6	0	1.3	70/-	97/-	92/-	97/-	90/-	100/-	100/-
	10	3	0	0.6	67/14	97/18	95/16	93/14	82/6 (5)	98/24	98/23
			0.7	1.0	60/10	85/22	90/10	82/14	81/4(2)	98/21	98/19
		6	0	1.3	65/8	96/20	95/14	97/14	93/9(3)	99/25	98/20
	20	3	0	0.6	77/16	-	-	95/14	-	97/19	93/18
	50	3	0	0.6	85/21	-	-	92/18	-	97/17	98/17
0.75	6	3	0	1.4	77/13	100/13	100/7	100/12	100/7(1)	100/27	100/23
	10	3	0	1.4	73/12	100/19	100/14	100/12	100/4 (4)	100/26	100/20

Table 5: Mean hit rates/false alarm rates for examples with binary response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

c_e	p	\inf	ρ_b	stn	procedu	res				
					(2)	(3)	(4)	(5)	(6)	(7)
linea	ar cov	ariate	e influ	ience						
1	6	3	0	0.4	95/20	95/25	78/13	63/18	74/15(7)	93/33
		6	0	0.7	93/-	93/-	68/-	77/-	74/-	90/-
	10	3	0	0.4	97/7	97/12	87/9	60/8	56/0 (17)	98/15
		6	0	0.7	92/19	93/38	67/9(1)	81/35	75/0 (18)	93/29
1.5	6	3	0	0.7	100/20	100/17	93/4(1)	85/18	100/18(5)	100/3
			0.7	1.4	83/8	83/20	68/3	78/15	76/29(13)	93/22
		6	0	1.2	100/-	100/-	74/-	91/-	95/-(1)	100/-
	10	3	0	0.7	100/10	100/14	90/4	92/20	100/7 (18)	100/1
			0.7	1.4	90/16	92/28	78/4	70/36	78/29(17)	100/1
		6	0	1.2	98/20	98/32(1)	73/5(1)	81/30	-/- (20)	98/25
	20	3	0	0.7	100/14	-	-	88/55	-	100/13
	50	3	0	0.7	75/51	-	-	75/28	-	98/14
2	6	3	0	1.1	100/12	100/17	95/4(1)	97/15	100/27(9)	100/2
	10	3	0	1.1	100/8	100/21	88/3(1)	88/27	100/0 (18)	100/1
non-	-linea	r cova	ariate	influe	nce					
1	6	3	0	0.5	68/13	95/15	77/8	38/13	91/3 (9)	97/27
		6	0	0.8	59/-	84/-	56/-	38/-	52/-(2)	94/-
	10	3	0	0.5	63/12	97/20	79/7(1)	25/13	-/- (20)	95/25
		6	0	0.8	54/8	78/19	32/4(1)	42/18	-/- (20)	92/25
1.5	6	3	0	0.9	70/12	98/15	96/2(2)	75/12	100/11 (14)	100/2
			0.7	1.5	72/7	87/13	57/0	62/12	71/8 (12)	95/25
		6	0	1.4	69/-	97/-	43/-	52/-	42/-(5)	98/-
	10	3	0	0.9	68/12	98/24	68/9(1)	63/27	-/- (20)	98/23
			0.7	1.5	68/17	90/37	58/5(1)	43/52	100/0 (19)	100/2
		6	0	1.4	66/11	91/18 (2)	25/1 (2)	59/32	0/0 (19)	97/26
	20	3	0	0.9	67/13	=	-	55/69	=	100/1
	50	3	0	0.9	83/49	-	-	77/34	-	98/12
2	6	3	0	1.3	75/13	100/18	85/3	73/28	83/11 (14)	100/2
	10	3	0	1.4	78/9	100/18	67/2	68/25	-/- (20)	100/1

Table 6: Mean hit rates/false alarm rates for examples with Poisson response and varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are GLMse (2), bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

c_e	p	\inf	$ ho_b$	stn	procedu	res				·
					(2)	(3)	(4)	(5)	(6)	(7)
linear	cova		influe	ence						
0.33	6	3	0	0.3	97/8	97/8	85/7	88/10	77/4(1)	98/12
		6	0	0.7	92/-	92/-	83/-	88/-	79/-(1)	93/-
	10	3	0	0.3	83/9	83/11	68/9	77/10	64/5 (8)	83/21
		6	0	0.7	86/11	91/12	75/7(1)	81/18	68/5 (9)	89/16
0.5	6	3	0	0.8	98/7	98/7	97/5	97/10	98/2(3)	98/13
			0.7	2.5	93/8	93/13	98/7	88/15	90/12(4)	98/15
		6	0	2.9	99/-	99/-	98/-	99/-	96/-	99/-
	10	3	0	0.8	100/7	98/11	97/6	98/12	97/7 (8)	100/1
			0.7	2.4	88/16	88/18	97/13	82/16	81/5 (6)	100/2
		6	0	3.0	100/10	99/10	99/12	98/15	94/10(5)	99/22
	20	3	0	0.9	100/12	-	-	97/16	-	100/2
	50	3	0	0.8	97/12	-	-	97/10	-	98/14
0.75	6	3	0	3.2	100/13	100/13	100/8	100/17	100/4(2)	100/2
	10	3	0	3.3	100/9	100/11	100/11	100/11	100/8 (9)	100/1
	inear		riate i	nfluen	ce					
0.33	6	3	0	0.4	63/20	83/17	77/7	72/18	75/3 (8)	92/35
		6	0	0.9	66/-	77/-	75/-	78/-	69/-(2)	87/-
	10	3	0	0.3	63/9	78/9	68/8 (1)	77/11	71/5 (6)	90/17
		6	0	0.9	81/20	90/16	80/9	86/18	77/0 (12)	94/30
0.5	6	3	0	1.2	80/18	100/13	98/7	98/17	96/6 (4)	100/3
			0.7	2.0	77/27	88/28	93/17	90/15	87/13(5)	98/30
		6	0	4.4	84/-	96/-	97/-	98/-	95/-	99/-
	10	3	0	1.1	95/18	100/10	98/7	100/11	100/8 (9)	100/2
			0.7	2.2	77/26	83/18	85/14	85/24	81/6 (8)	93/31
		6	0	4.2	93/34	98/9	98/12	98/19	99/11(6)	100/3
	20	3	0	1.2	88/22	-	-	95/15	_	98/19
	50	3	0	1.2	80/23	-	-	82/21	_	100/1
0.75	6	3	0	5.6	93/37	100/13	100/10	100/12	100/8 (4)	100/3
	10	3	0	5.3	93/37	100/15	100/11	100/16	100/22 (11)	100/2

Table 7: Mean relative fitted integrated squared curvature, i.e. fitted integrated squared curvature divided by true integrated squared curvature, for examples with Gaussian response, non-linear covariate influence, varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

c_e	p	inf	ρ_b	stn	proce	edures				
					(3)	(4)	(5)	(6)	(7)	(8)
0.33	6	3	0	0.3	0.16	0.27	0.06	0.02 (4)	0.27	1.09
		6	0	0.6	0.15	0.16	1.01	0.04(1)	0.31	0.53
	10	3	0	0.3	0.98	0.21	0.21	0.04(4)	0.13	0.61
		6	0	0.6	0.22	0.17	0.18	0.06(3)	0.27	0.63
0.5	6	3	0	0.6	0.27	0.33	0.14	0.08(2)	0.75	1.85
			0.7	1.0	0.49	0.27	0.30	0.14(2)	0.63	1.31
		6	0	1.3	0.40	0.28	0.22	0.12	0.70	1.28
	10	3	0	0.6	1.29	0.30	0.77	0.12(5)	0.34	1.08
			0.7	1.0	0.34	0.21	0.17	0.12(2)	0.54	1.10
		6	0	1.3	0.75	0.21	0.56	0.13(3)	0.67	1.30
	20	3	0	0.6	-	-	1.40	-	0.38	1.60
	50	3	0	0.6	-	-	0.28	-	0.29	0.84
0.75	6	3	0	1.4	0.52	0.56	0.36	0.36(1)	1.69	3.50
	10	3	0	1.4	1.52	0.53	1.57	0.36 (4)	0.98	2.92

Table 8: Mean relative fitted integrated squared curvature, i.e. fitted integrated squared curvature divided by true integrated squared curvature, for examples with binary response, non-linear covariate influence, varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (\inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), GAMBoost (7), and spGAMBoost (8). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses. Values greater than 10 (mostly due to erroneously fitted asymptotes) are indicated by ">10".

	\overline{p}	inf	01	stn	procedur	AC			
c_e	P	1111	$ ho_b$	5011	-		(F)	(0)	(7)
					(3)	(4)	(5)	(6)	(7)
1	6	3	0	0.5	3.60	> 10	0.74	0.85(9)	> 10
		6	0	0.8	2.70	>10	> 10	0.10(2)	> 10
	10	3	0	0.5	>10	>10 (1)	> 10	- (20)	2.38
		6	0	0.8	>10	>10 (1)	> 10	- (20)	4.56
1.5	6	3	0	0.9	>10	5.77(2)	> 10	1.20(14)	> 10
			0.7	1.5	>10	>10	> 10	0.59(12)	8.11
		6	0	1.4	>10	>10	> 10	0.28(5)	> 10
	10	3	0	0.9	>10	>10 (1)	> 10	- (20)	5.22
			0.7	1.5	>10	>10 (1)	> 10	0.78(19)	3.21
		6	0	1.4	>10(2)	>10(2)	> 10	0.02(19)	8.21
	20	3	0	0.9	-	-	> 10	-	3.62
	50	3	0	0.9	-	-	0	-	3.17
2	6	3	0	1.3	>10	>10	>10	0.99(14)	> 10
	10	3	0	1.4	>10	>10	>10	- (20)	7.24

Table 9: Mean relative fitted integrated squared curvature, i.e. fitted integrated squared curvature divided by true integrated squared curvature, for examples with Poisson response, non-linear covariate influence, varying amount of covariate effect (c_e) , number of covariates (p), number of informative covariates (inf) and (base) correlation (ρ_b) . In addition each example is characterized by its signal-to-noise ratio (stn). The fitted procedures are bfGAM (3), wGAM (4), wGAMstep (5), GAMM (6), and GAMBoost (7). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

c_e	p	inf	ρ_b	stn	proce	edures			
					(3)	(4)	(5)	(6)	(7)
0.33	6	3	0	0.4	0.19	0.15	0.13	0.12 (8)	0.68
		6	0	0.9	0.23	0.50	0.80	0.05(2)	0.85
	10	3	0	0.3	0.20	0.11(1)	0.11	0.16(6)	0.96
		6	0	0.9	0.09	0.08	0.05	0.03(12)	0.43
0.5	6	3	0	1.2	0.36	0.35	6.30	0.20(4)	1.83
			0.7	2.0	0.40	0.58	0.70	0.18(5)	0.84
		6	0	4.4	0.41	0.41	0.49	0.14	1.27
	10	3	0	1.1	0.27	0.21	0.19	0.19(9)	1.18
			0.7	2.2	0.25	0.16	2.37	0.17(8)	0.51
		6	0	4.2	0.20	0.20	3.46	0.14(6)	0.84
	20	3	0	1.2	-	-	0.29	-	0.50
	50	3	0	1.2	-	-	0.14	-	0.50
0.75	6	3	0	5.6	0.52	0.47	0.45	0.43(4)	3.41
	10	3	0	5.3	0.44	1.14	0.49	0.49 (11)	2.28

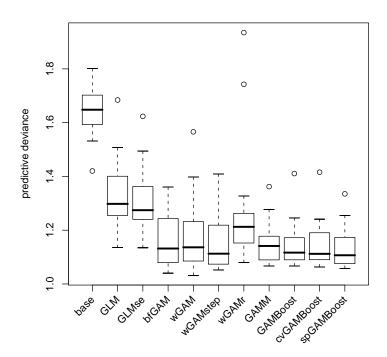


Figure 1: Predictive deviance on new data from the reference example for all procedures used in the simulation study for 20 repetitions (only 18 for GAMM).

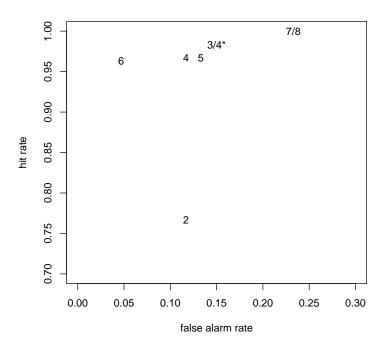


Figure 2: Mean hit rates/false alarm rates from the reference example for GLMse (2), bfGAM (3), wGAM (4), wGAMr (4*), wGAMstep (5), GAMM (6), GAMBoost (7), and spGAMBoost (8).

difference between the variant that uses AIC_C for selection of the number of boosting steps, GAMBoost, and the variant that uses cross-validation, cvGAMBoost. There might be a slightly better prediction performance for the sparse variant, spGAMBoost.

Besides prediction performance, identification of informative covariates is also an important performance measure. The mean hit rates/false alarm rates for the procedures in this example are shown in Figure 2. The stepwise procedure for fitting a generalized linear model (GLMse) is distinctly worse in terms of identification of influential covariates, probably because it discards covariates with e.g. influence of quadratic shape. For comparison, wGAM has the same false alarm rate but a much better hit rate at the same time. The un-modified version of the latter, wGAMr, employs a more lenient (im-

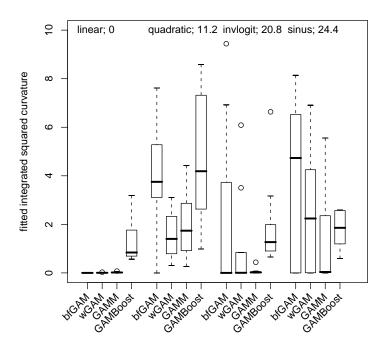


Figure 3: Integrated squared curvature of fits (with extreme values cut off) to (from left to right) linear, quadratic, invlogit, and sinus functions (true integrated squared curvature given together with the function labels).

plicit) criterion for calling covariates influential, reflected by and increased hit and false alarm rate (that is similar to that of bfGAM). For that specific approach to fitting of generalized additive models this adversely affects prediction performance (as seen from Figure 1). In contrast, the GAMBoost procedures have an even more lenient (implicit) criterion for covariate selection, while having a very competitive prediction performance. The mixed model approach, GAMM, achieves a similar prediction performance with an implicit criterion for variable selection that is even more strict than that for wGAM. So there is the option of choosing a procedure with the desired behavior while maintaining good prediction performance.

For judgement of how wiggly or potentially over-smoothed the fitted functions are, Fig-

ure 3 shows the integrated squared curvature (5) (from left to right) for fits to linear functions, $f_{quadratic}$, $f_{invlogit}$, and f_{sinus} for some of the procedures. The order is according to integrated squared curvature of the true functions (given together with the function labels in Figure 3), so one could expect that the fitted squared curvature would increase for each procedure from left to right. This is not the case. Especially for $f_{invlogit}$ often no curvature, i.e. a linear function, is fitted. For the linear functions (leftmost four boxes) all procedures except GAMBoost fit linear functions in almost all instances. Except for the linear functions, the integrated squared curvature of the fits is always smaller than that of the true functions. This might indicate that there is not enough information in the data and therefore the bias-variance tradeoff implicitly performed by the procedures leads to a large bias. Overall, GAMM fits the least amount of curvature of all procedures, i.e. exhibits the largest bias. The curvature found for GAMBoost is rather large and therefore closer to the true curvature. In addition, it is very similar for all kinds of functions, which might be due to the specific penalization scheme used. Another explanation might be, that fitted curvature increases with the number of boosting steps where a covariate receives an update. As more important covariates are targeted in a larger number boosting steps the integrated squared curvature increases for these. While this impedes adequate fits for linear functions, it provides the basis for less bias in fits to non-linear functions.

Having investigated the behavior of the procedures in this reference example, we now turn to the characteristics of the data highlighted in Section 1 and their effect on performance.

Table 10: Mean relative squared error (RSE) for examples with continuous, binary and Poisson response for three levels of signal-to-noise ratio (stn). For each example the number of repetitions where no fit could be obtained for a procedure is given in parentheses.

$\overline{\mathrm{stn}}$	GLMse	bfGAM	wGAM	GAMM	GAMBoost			
	Gaussian	1						
0.282	1.187	1.192	1.181	1.125(4)	1.112			
0.641	1.308	1.159	1.178	1.158(2)	1.143			
1.441	1.662	1.153	1.151	1.154(1)	1.196			
	binary							
0.465	1.285	1.214	1.343	1.161(9)	1.202			
0.871	1.538	1.318	1.241	1.219(14)	1.240			
1.330	1.754	1.327	1.318	1.313(14)	1.277			
	Poisson							
0.366	1.346	1.265	1.223	1.206(8)	1.183			
1.158	1.994	1.462	1.444	1.409(4)	1.405			
5.628	5.694	1.821	1.951	1.773(4)	2.498			

4.2 Dependence on the underlying structure

Amount of structure in the data

In the following examples the amount of information in the data is varied by scaling the predictor, i.e. using different values for the constant c_e . In addition, also binary and Poisson responses are considered, because these might be viewed as a reduction of information by coarsening of the response. All other parameters are the same as for the reference example. Signal-to-noise ratio (3) is used as a characteristic that makes examples comparable even for different types of response. Table 10 shows the mean RSE (4) for GLMse, bfGAM, wGAM, GAMM, and GAMBoost for three levels of predictor scaling for continuous ($c_e \in \{0.33, 0.5, 0.75\}$), binary ($c_e \in \{1, 1.5, 2\}$), and Poisson ($c_e \in \{0.33, 0.5, 0.75\}$) response examples. Note that especially for binary response examples frequently no fit could be obtained for GAMM (which is even more evident from Table 2) and so the mean RSEs for this procedure may be misleading.

If binary and Poisson responses were essentially a coarsening, i.e., discarding of information, the RSEs should be similar for different response types when the signal-to-noise ratio is similar. This is seen not to be the case. The mean RSEs for binary and Poisson response examples are larger than that for examples with continuous response. Also, for the change of prediction performance following a change in signal-to-noise ratio there is a different pattern for different response types. For continuous response examples there is only little change in mean RSE as the signal-to-noise ratio increases. In tendency it decreases for bfGAM and wGAM, indicating better performance for larger signal-to-noise ratios, while for GAMBoost the mean RSE increases. The mean predictive deviances for continuous response examples in Table 1 indicate that the latter method performs best for small signal-to-noise ratios. For a large signal-to-noise ratio GAMM, when it works, delivers the best prediction performance. For binary and Poisson response examples the mean RSEs increase for all methods as the signal-to-noise ratio increases. This different pattern might be explained by the fact that most of the procedures use different algorithms for the generalized response case compared to continuous response examples. For binary and Poisson response examples (see also Table 2) GAMBoost outperforms the other procedures, except for the Poisson example with a very large signal-to-noise ratio.

Number of non-influential covariates

Figure 4 shows the effect of the number of covariates on predictive deviance. All parameters of the data are the same as in the reference example, only the number of covariates is increased, i.e., more and more non-informative covariates are added. So the leftmost block of boxes is a subset of Figure 1. For up to 10 covariates all procedures for fitting generalized additive models show similar performance that is well ahead of *GLMse*. Table 2 indicates that this is not the case for the seemingly more difficult to fit binary

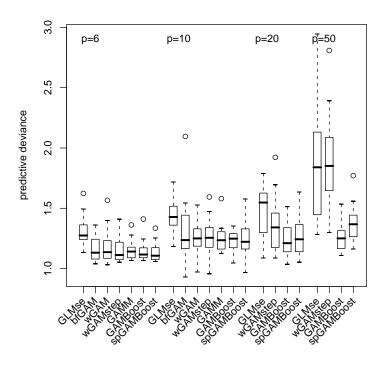


Figure 4: Effect of the total number of covariates p on predictive deviance.

response examples: With non-linear covariate influence and 10 covariates only the performance of GAMBoost is still better than that of the baseline model (and also that of GLMse). For the Gaussian examples the largest variability in performance is found for bfGAM, the least for GAMM and GAMBoost, but note that for GAMM for 2 repetitions with 6 covariates and for 5 repetitions with 10 covariates no fit could be obtained. spGAMBoost seems to have a slight advantage over GAMBoost for p=6 and p=10, but performs worse for p=20 and p=50. This is not what one would expect, because the optimization for sparseness in spGAMBoost should result in a performance advantage in such sparse settings. For p=20 and p=50 wGAMstep is the only other procedure with which still fits can be obtained. While for p=20 it has reasonable performance, for p=50 it performs distinctly worse compared to the GAMBoost procedures.

For p = 10 covariates the mean hit rates/false alarm rates are as follows: bfGAM:

0.97/0.18; wGAM: 0.95/0.16; wGAMstep: 0.93/0.14; GAMM: 0.82/0.06; GAMBoost: 0.98/0.24. So the most severe drop in performance with respect to identification of influential covariates compared to the reference example is seen for GAMM (for which in addition for 5 repetitions no fit could be obtained). For all other procedure the performance basically stays the same. For p=20 the mean hit rates/false alarm rates are 0.95/0.14 for wGAMstep and 0.97/0.19 for GAMBoost, and for p=50 they are 0.92/0.18 and 0.97/0.17 respectively. It is surprising that while prediction performance drastically decreases for wGAMstep as the number of covariates increases, there is only a slight worsening of the hit rates and the false alarm rates. For GAMBoost even for p=50 there is hardly any change compared to p=10. So it is seen to perform very well in terms of identification of influential covariates as well as in terms of prediction performance for a large number of covariates.

Number of influential covariates/distribution of information

The effect of changing the number of covariates over which the information in the data is distributed is illustrated in Figure 5. The leftmost block of boxes shows the mean predictive deviances from the reference example. In the block next to it there are 6 instead of three informative covariates, but the predictor is scaled ($c_e = 0.33$), such that the signal-to-noise ratio is approximately equal to that in the reference example. Note that now all covariates are informative. In the right two blocks there are 10 covariates in total and a larger signal-to-noise ratio is used. Again the left of the two blocks has 3 and right one 6 informative covariates and the signal-to-noise ratio is fixed at a similar level for both (with $c_e = 0.5$ and $c_e = 0.75$). An indication that the leftmost block and the 3rd block from the left represent sparse examples and the other two non-sparse ones, is that spGAMBoost, which is optimized for sparse scenarios, outperforms GAMBoost for the former, but not for the latter. The GAMBoost procedures, compared the others, seem

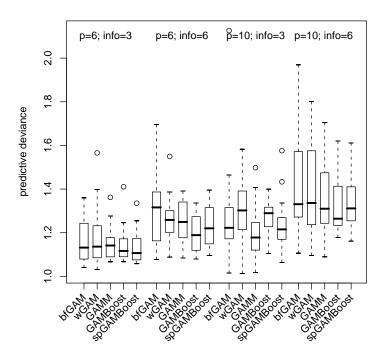


Figure 5: Effect of the number of covariates over which the information in the data is distributed ("info"), given a similar signal-to-noise ratio, on mean predictive deviance.

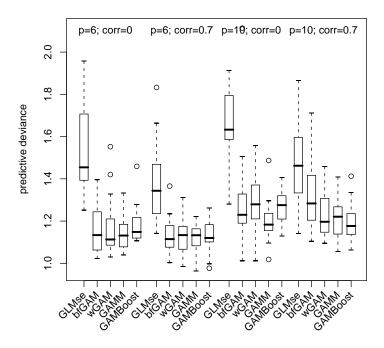


Figure 6: Effect of correlation between covariates on prediction performance with examples with no correlation (1st and 3rd block of boxes from the left) and with $\rho_b = 0.7$ (2nd and 4th block).

to be the least affected from switching from sparse scenarios to non-sparse scenarios. This may be explained by the algorithm, which distributes small updates over a number of covariates, where it does not matter much wether always the same or a larger number of covariates receives the updates. While the other procedures perform similar to GAM-Boost procedures or even better when the information in the data is distributed over a small number of covariates, i.e. there is enough information per covariate to accurately estimate the single functions, there performance gets worse when functions for a larger number of covariates have to be estimated.

Correlation between covariates

The effect of correlation between covariates on prediction performance is shown in Figure 6. The second block of boxes from the left is from example data that is similar to the reference example, except that there is correlation between the covariates ($\rho_b = 0.7$). Because correlation between informative covariates increases the signal-to-noise ratio, for the example data without correlation used for comparison, shown in the leftmost block, the effect of the predictor has to be scaled up ($c_e = 0.65$) to achieve a similar signal-to-noise ratio. The predictive deviance of bfGAM, wGAM, and GAMBoost seems to be hardly affected by correlation in this example. To check whether this is still the case in more difficult scenarios, the two right blocks of boxes show the prediction performance for examples where the number of covariates is increased to 10. Here slight decrease in prediction performance is seen for bfGAM and GAMM when correlation is introduced while for bfGAM and GAMBoost the performance even increases.

For the performance with respect to identification of influential covariates, the pattern is reverse: While for the examples with 10 covariates the mean hit rates/false alarm rates are hardly affected by introducing correlation, there is a difference for the examples with p=6. For the example without correlation the hit rates/false alarm rates are as follows: bfGAM: 1/0.15; wGAM: 1/0.10; GAMM: 1/0.07; GAMBoost: 100/0.27. With correlation they are as follows: bfGAM: 0.97/0.08; wGAM: 0.90/0.03; GAMM: 0.83/0.02; GAMBoost: 0.98/0.20. For all procedures the hit rates and the false alarm rates decrease simultaneously, indicating a more cautious (implicit) criterion for variable selection, i.e. models with fewer covariates are chosen. This effect is very strong for GAMM, but only very weak for GAMBoost.

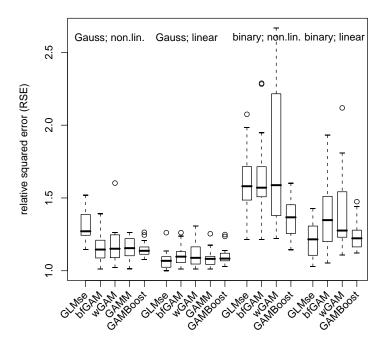


Figure 7: Relative squared error for examples with non-linear (first and third block from the left) vs. linear (2nd and 4th block) true covariate influence shape with similar signal-to-noise ratio.

Amount of non-linearity in the data

Figure 7 compares prediction performance (by RSE) for examples with non-linear underlying structure (first and third block of boxes) to that with linear underlying structure (second and forth block of boxes) with similar signal-to-noise ratio. The data in the leftmost block is from the reference example. In the corresponding example with linear structure (second block from the left) all procedures have improved performance, indicating that fitting linear functions is easier even for procedures that can fit generalized additive models. There is only a slight performance advantage from using the adequate procedure, GLMse, given that it is known, that the true structure is linear (which will rarely be the case in applications). Inspection of the upper part of Table 2 indicates, that in some of the difficult to fit binary response examples (low signal-to-noise ratio and/or large number of covariates) there might be even a slight performance advantage over GLMse. The results in the right two blocks of Figure 7 are from binary response examples with 10 covariates, of which 6 are informative, and a rather small signal-to-noise ratio $(c_e = 1)$. When the true structure is non-linear (third block from the left) only GAMBoost can improve over GLMse (GAMM is not shown because for most repetitions no fit could be obtained). The good performance of GAMBoost seems to transfer to the example with linear underlying structure (rightmost block of boxes). In this example it is well competitive with GLMse. It might be argued that for such difficult situations there are optimized procedures for fitting linear models, e.g. the Lasso (Tibshirani, 1996), but consideration of these would lead too far here. So, at least when compared to standard procedures for fitting a (generalized) linear model, using GAMBoost does not seem to result in a loss of prediction performance in difficult data situations.

5 Concluding remarks

There are several properties by which a data situation, in which a generalized additive model may be fitted, can be characterized. The present paper focused on the signal-tonoise ratio, the type of response, the number of (uninformative) covariates, the number of covariates over which information with respect to the response is distributed, correlation between covariates, and on whether there is actually non-linear structure in the data. We reviewed several techniques for fitting generalized additive models and evaluated how their performance changes when the characteristics of the data situation change. Criteria were prediction performance, hit rate/false alarm rate, and integrated squared curvature of the fitted functions. It has been found that none of the procedures performs best in all situations and with respect to all criteria. For prediction performance there seems to be an advantage for GAMBoost procedures in "difficult" data situations. There was no clear difference between deviance-based GAMBoost and sparse GAMBoost. While the latter had some advantages in very sparse situations, the former outperformed the latter in more situations than expected. With respect to integrated squared curvature of the fits and hit rate/false alarm rate, the procedures have different properties, while at the same time they often have very similar prediction performance. So it seems they can be chosen guided by the specific objectives of data analysis. If very smooth (often linear) fits are wanted, with a strong tendency to oversmoothing, and a very strict criterion for calling covariates influential is also wanted, then the mixed model approach is preferable, but this procedure may not always be feasible due to numerical problems (especially for binary response data). Backfitting approaches or simultaneous estimation present an intermediate solution with respect to the complexity of the fitted models, where the latter might result in a slightly better prediction performance. When a very lenient criterion for identification of influential covariates is wanted and oversmoothing should be avoided, then GAMBoost is the method of choice. Finally, even when the

true underlying structure is hardly non-linear, at a maximum only a small performance penalty is to be expected when using more modern methods such as GAMBoost. So one can safely use such methods for fitting generalized additive models when the nature of the underlying structure is unclear.

Acknowledgements

We gratefully acknowledge support from Deutsche Forschungsgemeinschaft (Project C4, SFB 386 Statistical Analysis of Discrete Structures).

References

- Breiman, L. (1999). Prediction games and arcing algorithms. *Neural Computation*, 11:1493–1517.
- Bühlmann, P. and Yu, B. (2003). Boosting with the L2 loss: Regression and classification.

 Journal of the American Statistical Association, 98:324–339.
- Chambers, J. M. and Hastie, T. J. (1992). Statistical Models in S. Wadsworth, Pacific Grove, California.
- Friedman, J., Hastie, T., Rosset, S., Tibshirani, R., and Zhu, J. (2004). Statistical behavior and consistency of classification methods based on convex risk minimization: Discussion of the paper by T. Zhang. The Annals of Statistics, 32(1):102–107.
- Friedman, J. H. (2001). Greedy function approximation: A gradient boosting machine.

 The Annals of Statistics, 29:1189–1232.
- Friedman, J. H. and Stuetzle, W. (1981). Projection pursuit regression. Journal of the American Statistical Association, 76:817–823.
- Green, P. J. and Silverman, B. W. (1994). Nonparametric Regression and Generalized Linear Models. Chapman & Hall, London.

- Hand, D. J. (2006). Classifier technology and the illusion of progress. *Statistical Science*, 21(1):1–14.
- Hastie, T. and Tibshirani, R. (1986). Generalized additive models. *Statistical Science*, 1:295–318.
- Hastie, T. J. and Tibshirani, R. J. (1990). Generalized Additive Models. Chapman & Hall, London.
- Hoerl, A. E. and Kennard, R. W. (1970). Ridge regression: Biased estimation for nonorthogonal problems. *Technometrics*, 12(1):55–67.
- Hurvich, C. M., Simonoff, J. S., and Tsai, C. (1998). Smoothing parameter selection in nonparametric regression using an improved Akaike information criterion. *Journal of the Royal Statistical Society B*, 60(2):271–293.
- Kim, Y.-J. and Gu, C. (2004). Smoothing spline Gaussian regression: More scalable computation via efficient approximation. *Journal of the Royal Statistical Society B*, 66(2):337–356.
- Lee, T. C. M. (2003). Smoothing parameter selection for smoothing splines: A simulation study. *Computational Statistics & Data Analysis*, 42:139–148.
- Lindstrom, M. J. (1999). Penlized estimation of free-knot splines. Journal of Computational and Graphical Statistics, 8(2):333–352.
- Marx, B. D. and Eilers, P. H. C. (1998). Direct generalized additive modelling with penalized likelihood. *Computational Statistics and Data Analysis*, 28:193–209.
- McCullagh, P. and Nelder, J. A. (1989). Generalized Linear Models. Chapman & Hall, London, U.K., 2nd edition.

- R Development Core Team (2006). R: A Language and Environment for Statistical Computing. R Foundation for Statistical Computing, Vienna, Austria. ISBN 3-900051-07-0.
- Ruppert, D. (2002). Selecting the number of knots for penalized splines. *Journal of Computational and Graphical Statistics*, 11:735–757.
- Ruppert, D., Wand, M. P., and Carroll, R. J. (2003). Semiparametric Regression. Cambridge University Press.
- Speed, T. (1991). Comment on "That BLUP is a good thing: The estimation of random effects" by G. K. Robinson. *Statistical Science*, 6(1):42–44.
- Tibshirani, R. (1996). Regression shrinkage and selection via the lasso. *Journal of the Royal Statistical Society B*, 58(1):267–288.
- Tutz, G. and Binder, H. (2006). Generalized additive modelling with implicit variable selection by likelihood based boosting. *Biometrics*, in press.
- Wand, M. P. (2000). A comparison of regression spline smoothing procedures. Computational Statistics, 15:443–462.
- Wang, Y. (1998). Mixed effects smoothing spline analysis of variance. *Journal of the Royal Statistical Society B*, 60(1):159–174.
- Wood, S. N. (2000). Modelling and smoothing parameter estimation with multiple quadratic penalties. *Journal of the Royal Statistical Society B*, 62(2):413–428.
- Wood, S. N. (2004). Stable and efficient multiple smoothing parameter estimation for generalized additive models. *Journal of the American Statistical Association*, 99(467):673–686.
- Wood, S. N. (2006). Generalized Additive Models. An Introduction with R. Chapman & Hall/CRC, Boca Raton.